Lucky key manual.



Item

Ver: 1.57

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brief introduction

The lucky key is an indoor gift machine which is newly developed by our company. The appearance of this machine is simple and unique, the color is fresh and generous, and the game is simple and fun. I believe it will bring you a new surprise!

matters needing attention

Installation Notes

This platform is suitable for indoor use and should not be used outdoors.

When the platform is installed properly, the platform should be placed smoothly on the ground.

It is not possible to dismantle, assemble, and move the machine.

Before the platform is moved, the power must be turned off and the power cord must be pulled.

The platform must be placed on a flat ground and must not be placed in a smooth, unstable or severely shaken place.

Do not place the platform near high temperature or sparking equipment.

No debris can be placed on the platform, and the power cord can not be pressed by heavy weights.

Do not expose the electrical parts of the platform.

Practice Note

Before turning on the power supply, you must first check whether the power plug and power cord are intact and check whether the voltage is suitable for the requirements of the machine.

The power supply voltage must be used according to the voltage required on the rear cover of the machine.

Always disconnect the power during maintenance and overhaul.

Non-professionals are not allowed to dismantle the machine at will.

Choose suitable accessories when replacing devices.

When pulling out the power cord, you should grab the plug and pull it out. You can't grab the wire and pull it out.

You can not pull the plug with wet hands and can not stretch and distort the power cord.

Gameplay

Coin casting, the "up" button light flashing on the operating table.

Through the joystick to control the left and right movement of the car to the hanging line of the favorite gift to stop at right angles.

Always hold the "up" button and keep the scissors going in the direction of the suspension line.

When the key arrives at the gift, loosen the "up" button and the key moves.

The key pulls the gift out and removes the gift from the gift door.

Gift Send Management Note:

Check the gift to see if the switch is working properly.

Technical parameters
Machine model: LP.JDJ01
Environmental requirements: Temperature range-10 °C ~ +40 °C, low radiation, low humidity, low vibration.
Shape size: 1000mm X 860mm X 2080mm
Mass: 150 KG
Source: 220VAC
Maximum power: 100W
Number of players: 1
Part structure description
<UNK> LCD: Show the number of coins to be invested in a game;
<UNK> Right button: After the coin is cast, this button light flashes, and this button controls the car to move to the right;
<UNK> Back button: After the car moves right, this button light flashes, and this button controls the car moving backwards;
Gifts: After the game is over, the player gets the gift from the mouth;

<UNK> Fan: for the cooling of the machine;
Switching power supply: provide the entire power supply, provide +5 V, +12 V DC power supply;
Power supply access box: connect the external power supply, for the power supply of the machine;
Main board: Main program operation system, control the work of various components;
Motor drive board: driving car;
Coin dispenser: input token device;
Trumpet: provides sound effects for the platform.
Common data description of the game
Number of coins entered: the total number of coins actually invested since the machine was first used.
Operational instructions
When the machine is working, there are four possible states: standby state, test state, game state, and error state.

(a) Power connection: check the integrity of the power plug and power cord, check that the voltage is suitable for the requirements of the machine and, after verification, switch on the power supply;

B) Game status: During the game, the LCD screen shows the remaining time of the game;

C) Standby status: LCD screen shows the number of coins required to play a game while playing standby music.

D) In the test state, system information can be displayed, parameter setting and etiquette character probability adjustment.

E) Error state: When the entire machine is working, if the system is in error, it will enter an error state. The machine station will display the relevant error information

and find out the cause of the error based on the error information; After the error is solved, the machine can be restarted.

Menu Options Description

1. Basic parameter setting(setting system parameters)

In standby state, press Set button

Currency setting(1-9): Set the current game in a few coins

Game time(20 seconds-60 seconds): current game time

Bus speed setting(slow-slow-fast-fast): Set current moving speed up

Game Volume: Set Sound Size The greater the value, the greater the volume

Select one menu item, press the button under the joystick to enter the next menu, press the button on the joystick to enter the next menu, and then use the left or right button of the joystick to change the value of the menu item.

1. Game difficulty settings

Gift A: Set the current number of A gifts out of a gift

Gift B: Set the current number of B gifts out of one gift

Gift C: Set the current number of C gifts out of a gift

Gift D: Set the current number of D gifts out of a gift

Gift E: Set the current number of E gifts out of a gift

Gift F: Set the current number of F gifts out of one gift

Gift G: Set the current number of G gifts out of a gift

Gift H: Set the current number of H gifts out of a gift

Gift I: Set the current number of I gifts out of one gift

Gift J: Set the current number of J gifts out of a gift

Gift K: Set the current number of K gifts out of one gift

Gift L: Set the current number of L gifts out of a gift

Gift M: Set the current number of M gifts out of a gift

Gift N: Set the current number of N gifts out of a gift

Gift O: Set the current number of O gifts out of a gift

Select one menu item, press the button under the joystick to enter the next menu, press the button on the joystick to enter the next menu, and then use the left or right button of the joystick to change the value of the menu item.

2. Vehicle position correction

The location correction of the car is related to the gift award probability, this function must be debugged well!

Go inside the correction interface: The joystick selects the gift position to be corrected, presses the upward button, and begins the correction procedure.

The joystick moves up and down the control key. The joystick moves around the control key and moves to the key just in time to enter.

Gift opening position, always hold down the top button to move the key forward into the top of the gift opening and into the bottom automatically.

Save the coordinate value of the gift. If you can't get in, you can't save it! Calibration of each gift coordinate in turn.

For example:

Calibration A

X :0000000Y :00000000040000800000000000000010000000000000000100000000000000000100000000000000000100000@@

Select one menu item, press the button under the joystick to enter the next menu, press the button on the joystick to enter the next menu, and then use the left or right button of the joystick to change the value of the menu item.

4 day car aging test

Into the aging test, press the up button to start checking the coordinates of each gift.

Check if the current car is functioning properly

For example:

Testing A:

X :00000Y :0000

5 I/O Test(input, output and test)

Under the current menu option, press the lower joystick button to enter IO detection

6 Restore factory settings

In the current menu interface press up button, restore all current machine accounts, gift coordinates are restored to the factory is not zero!

7 Desk Account Enquiry

Press the up button at the current menu interface to inquire about the business status of the current platform

Online Coin: is the total currency value of APP

Offline Coin: is the total currency value of the coin cast

Total gifts: total number of gifts on the current machine

Note: the machine must check the current steps before business!

One: The full gift entered the "car aging test" to check whether the coordinates of each gift position are correct, and the incorrect should be corrected according to the instructions.

Two: Enter the "Game difficulty setting" setting the current gift a few rounds back a gift

Three: Check if the current key is up

Four: check whether each gift pendant is normal